Program of Luck Pseudocode:

START

DECLARATIONS:

string userValue

string message

OUTPUT “Would you prefer what is behind door 1, 2 or 3?”

INPUT userValue

get\_message(userValue)

OUTPUT message

STOP

get\_message(num userValue)

string message

IF userValue = 1

Message = “You won a new car”

ELSE IF userValue = 2

Message = “You won a new boat”

ELSE IF userValue = 3

Message = “You won a new cat”

ELSE

OUTPUT “Sorry we didn’t understand. You lose! “

ENDIF

RETURN message

